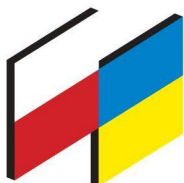




WE WILL MANAGE
WE WILL MANAGE



**POLSKO-UKRAIŃSKA RADA
WYMIANY MŁODZIEŻY**



**MINISTERSTWO
EDUKACJI
I NAUKI**

Projekt został sfinansowany ze środków
Polsko-Ukraińskiej Rady
Wymiany Młodzieży z dotacji MEiN



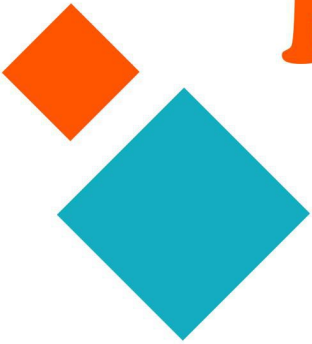
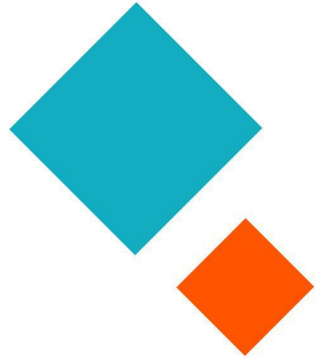
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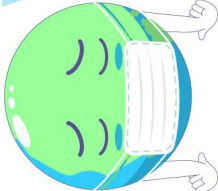
**HEureka
Generator**

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**WE WILL
MANAGE**



COVID-19



Title: 'We will manage'

Type of event: Youth exchange

Organiser: Heureka Generator Association

Time and place of the Youth Exchange: 04 -11 October, Motycz
Leśny n.Lublin

No. of participants: 32

Partner organization: We are the future, Novomoskovsk

Language: English with some activities in Polish and Ukrainian

Who: Young, open and creative people from different parts of Poland and Ukraine (age 16-26), interested in the topic of pandemic and the ways young people cope with this situation.

TOPIC OF THE PROJECT

The topic of the Polish-Ukrainian youth exchange 'We will manage' is the daily functioning of young people during the COVID-19 pandemic. During the project, young people exchanged experiences related to the topic, creative ideas for turning difficult experiences into positive action and shared the results of the meeting with other young people from our countries. During the activities, participants created an electronic and paper publication as well as video materials to reach a large group of recipients interested in the subject.

Project activities included: integration games, team building, language animation, discussions and brainstorming, Oxford debate, graphics and editing workshop, webinar.



What makes this project unique?

I think that in times of quarantines all offline projects are unique. And the topic of this one helps to understand the situation with COVID-19 consequences for different countries and exchange experience.

How is it like to be a leader?

It means to motivate, to help, to support, to lead, to push, to take the responsibility for your whole team and to love them all. They go-I go, I go-they go!

~ Lesia, Team leader 



What was the most difficult moment during the debate for you and how did you cope with it?

The most difficult thing for me was language barrier. It's not a big deal to show to the others our point of view in our native language. The problem started when I needed to present everything in English. It was stressful situation for me but I think we needed to treat it as fun and in this way I managed to deal with the problem. Finally I am happy that I was a part of the debate.

~ Patryk Wysok 🇵🇱

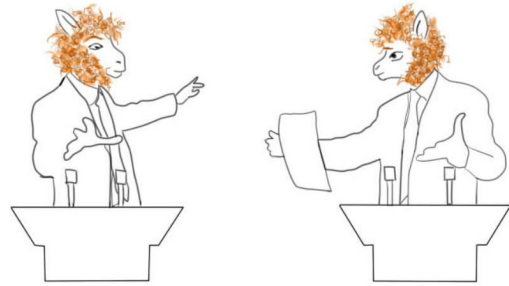


What was the most interesting part of the debate for you and what did it teach you?

I really enjoyed the warm-up before the main part of the debate. This joking form of thesis and questions to them helped me to relax and calm down a little. Actually, because of this warm up I realized that before quite serious events it is better to take the opportunity to de-stress. It helps you a lot. Also, the preparation phase of the debate was very important to me. Carefully reading the thesis statement, discussing it with the team, building the structure, and writing the text was all somewhat new to me. And I'm sure this is the experience that will help me in the future.

~ Kateryna Tsopa 🇺🇦

DEBATES



A debate is a kind of formal argument between two or more opposite sides. Most people hear about debate only when there's an election, but it is also widespread at universities and among youth.

So what is the debate for?

First of all, debate provides invaluable public speaking practice. You can learn to swim by practising it, and not by learning the theory of swimming from books. You can learn to defend your point of view only by practicing this, that is why more than 80% of the debate time we devoted to practice. Secondly, debate develops logical and critical thinking skills. Thirdly, debate broadens one's horizons and allows one to see a problem from the opposite side, because participants can't choose their positions in debates.

Debate can be used as an effective educational method. During preparation for the topics of the games, the participants seek, analyze and use a sufficiently large amount of information on various socially important issues. It increases general erudition as well as gives a deeper awareness of reality.

On one of the days of our project, we had a debate on the topic 'Media is the key cause of depression in Covid-19 times'. Teams were proving different points of view, using strong arguments to convince the audience. After a debate between teams and questions from the audience, we chose the winners and the best debate speaker.

TEAMBUILDING

We all had a chance to participate in many teambuilding activities. The main aim of these is to unit all participants and help them to feel more comfortable during communication with each other.

Materials needed: 4 sheets of paper for each team + creativity

The setting: the floor is hell. The devil is protecting his country.

How to play: People are divided into teams and they all have to reach an appointed place stepping only on 4 papers they have. When more than 10% of the foot is on the ground a person has to start from the beginning. To make it more complicated the player who performed a role of devil can steal the paper if nobody is standing on it.

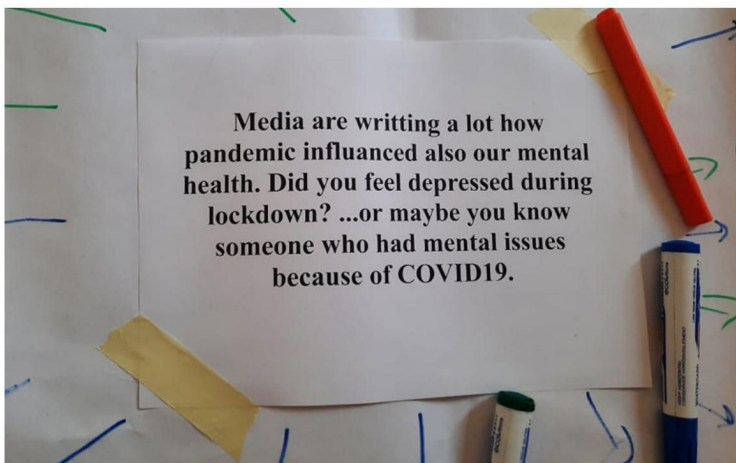
Materials needed: cards

The setting: we are warriors who want to conquer the castle of the opposite team.

How to play: people are divided into teams and put next to the gates of the football pitch. The leader of the game gives them cards. Each person can make 1 step (to the right, left, front and back at the same time when the leader says 'Start'. When one of the participants catches each other (if they are close enough to touch each other) he/she says 'Fight' - members of the opposite teams compare their cards. Person who has weaker card loses. The aim of the game is to put the appointed King into the castle of the opposite team or defeat King of other team by ace or joker.







WORKSHOP

ABOUT COVID - 19

During the fourth day of the project, there were workshops focused on the topic of our youth exchange, which is sharing experiences of living under lockdown. To make it as efficient as possible participants were divided into smaller groups. In this way they could express themselves more freely. They were discussing how our life looked like during lockdown. All could hear how the pandemic affected everyone individually and see the points of view they weren't aware of. Discussion and sharing made team bonds even stronger.

One of those activities was 'world café'. In this way participants gathered information about different experiences of lockdown. The small stations with sheets of paper were created in the middle of them. On each sheet there was a question on which everyone needed to respond collectively. The response was supposed to be written down from each group after heading to another station. In this way participants gathered information about different experiences of lockdown.



What is the most interesting in the covid workshops?

The most interesting was to know the opinions of others. When there was lockdown, we were not able to travel, thanks to this exchange I get to know the experiences of the pandemic situation of others.

What does the discussion look like in these workshops?

We sat down together and thought about the questions, everyone had a moment to think about the answer. The discussion proceeded calmly.

~ Paulina Banasiak 

EXCURSIONS

During the fifth day of youth exchange participants went for a trip to nearby cities Lublin and Zamość. Firstly it was Zamość where the group could admire a beautiful renesance city architecture. They headed towards a local museum placed in the defensive walls of town. There all of us had a lecture about the history of this city. Lecture also included an activity during which participants had the opportunity to shoot a real cannon. Free time was a perfect chance to walk around the city and see its beauty. Then there was lunch after which all gathered to the bus and drove to Lublin.

The participants had an opportunity to see the centre of the town in the evening. Lublin is a big beautiful city and this trip was very educational. Unfortunately, all good things must come to an end and the group needed to head back to Motycz.

Later during the group discussion participants shared their feelings and impressions about cities. A Ukrainian group which came from abroad said that the trip made Polish culture closer to them.



What were the expectations from the trip to another city?

In fact, I thought it would be a regular one-day tour, but it was a format in which we could make our own list of places we would like to visit and spend time with our friends. Feel the atmosphere of the autumn city, sing in the bus, create excellent content for our blogs and be in the moment here and now.

~ Alena Plekh 



People are actually the most important thing on the project. They can tell us more about the relations between Polish and Ukrainian youth.

The atmosphere on the project was very good, people were open to talks and discussions. I liked that the Ukrainian group wanted to talk to us and hear our views on the pandemic. The project helped to remind us the old days when there was no virus in the world, however, we adhered to sanitary restrictions.

~ Jakub Bednarski 🇵🇱

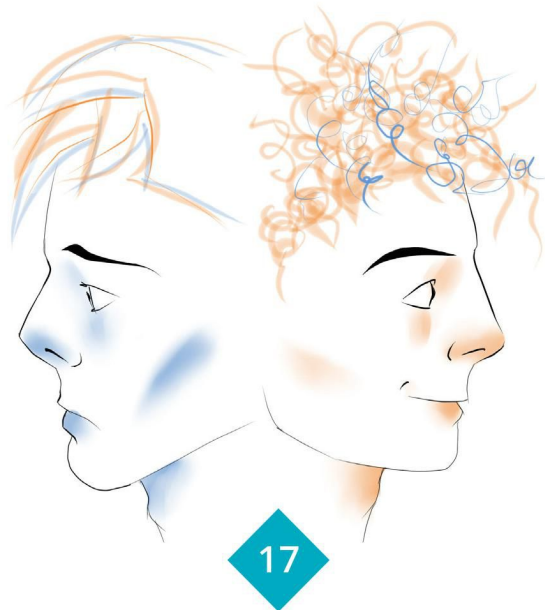


THEATER GAME

The theater game which participants played is LARP, which means Live Action Role Play. During this activity everyone plays according to the plot created by game masters. Players usually get a backstory, goals and info about their characters. Then they prepare their character visually, create a pattern of speaking and moving. The game is run by game masters. They help to solve conflicts between players using game mechanics.

LARP activity is very flexible and is easy to explain. It can expand players' knowledge and give them the opportunity to put themselves in an abstract situation. Learning how to improvise is an essential part of life and it can help with development.

On 10th October in the afternoon all players had an individual meeting with the game master where rules and mechanics were explained. After that everyone participated in the LARP which took place in one of the imagined high schools. All players have really enjoyed this one!

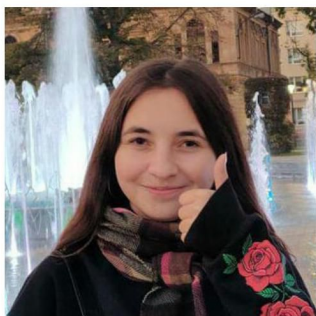


WHY DO YOU THINK IT IS GOOD TO PARTICIPATE IN SUCH PROJECTS?



- Andrew

If you are a student of the high school or university, graduated and currently working but you still don't know what you want to do in life then such projects can help to find a suitable thing for you. Instead of doing numerous professional orientational tests you can have conversation with different people and find out all needed information by yourself.



- Wiktorja

You can get to know more about the culture of the participating counties. If you are not a fan of sitting in your room and watching videos about the other countries you can simply take part in the exchange and get to know cultural peculiarities from the representatives of these countries. Also, in today's world, team-building skills are simply necessary, and the success of any project will depend on effective teamwork. The game activity was interesting, it allows you to become more active and get to know each other better.



- Andrew

It should be noted that such projects remove stereotypes and let you accept criticism from other people. You can compare the opinions that you heard about other nationalities with the reality. It is also a valuable experience for people who are shy and find difficulties in conversing with others.

EXPECTATIONS AND REALITY



Well, as a person who has never taken part in any exchanges, I was really curious and afraid at the same time. My parents being people really concerned about my safety and interaction with other people were extremely sceptical.

Now, after having gained this sort of experience I understand how wrong they were.

- Anna

Great knowledge

I have gained huge amount of experience and I have got it by interacting with others. This is I guess the most valuable part of it.

As I expected I got to know very nice people who have different interests and this makes conversations engaging and entertaining.

Non-formal education, soft and hard skills

Instead of sitting in the classrooms we could move, conversate, discuss, create, make fun, and this is why these exchanges are so interesting.

Funny

Timetable was full of teambuilding activities and ice breakers which gave us a chance to get to know each other better.



Stowarzyszenie HEureka Generator
Poprzeczna Str. 17/ 78
22-400 Zamosc, Poland

heurekagenerator@gmail.com

www.heurekagenerator.pl



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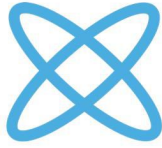
'HEureka Generator' Association was founded in November 2016 by people with long experience in working in NGOs. Our members are professional local and international project coordinators, non-formal education trainers and young people who have taken part in a lot of local and international projects in the past. What connects us is the will to be active to help our local community.

Aims/goals:

1. Increasing social activity of citizens;
2. Promoting and spreading the idea of non-formal education;
3. Organizing and supporting different forms of pro youth activities;
4. Equaling chances for people with disabilities and those endangered by social exclusion;
5. Organizing and supporting activities aimed at preventing social exclusion.

Methods:

1. Organizing and conducting local, regional, national and international courses, seminars and study visits aimed at increasing social activity of citizens;
2. Organizing international youth meetings conducted with use of non-formal education methods;
3. Creating new tools and methods of non-formal education;
4. Creating and distributing materials and publications concerning social activity, non-formal education and problems of young people and socially excluded groups;
5. Preparing and distributing publications in the field of conducting courses concerning elicitation of young people, and problems concerning social exclusion.



Future WE

Civic organization 'We are the future'
Suchkova Str. 3a

51200 Novomoskovsk, Ukraine

future.we.ngo@gmail.com



UAFutureWE

'We are the future' is a non-profit organisation, operating as a regional youth center for youth and youth workers, focused on raising awareness about non-formal education as an effective tool for self-development and youth participation. NGO works with Youth and Community workers, volunteers, youth activists, trainers and teachers.

NGO's activities are dedicated to:

1. Create conditions for initiation and development of the social entrepreneurship and youth involvement on regional, national and international level.
2. Introduction of good practices from the social impact and ecobusiness in the policy making on local and national level and the policy of the European Union.
3. Create positive, motivating and encouraging ambient for active citizenship spirit in the society.
4. Enhance the employability of the young people on the labour market.
5. Create international community of the young people that share interests related to social entrepreneurship, active participation, and tolerant society. Raise the awareness of the citizens for the opportunities that the social eco-entrepreneurship can give.
6. Enhance and support the youth mobility on national and international level.
7. Promoting of social inclusion via sport activities.
8. Promotion and application of the non-formal education.